

1 STATE OF OKLAHOMA

2 2nd Session of the 60th Legislature (2026)

3 COMMITTEE SUBSTITUTE

4 FOR

5 HOUSE BILL NO. 4130

6 By: Fetgatter

7 COMMITTEE SUBSTITUTE

8 An Act relating to crimes and punishments; amending
9 21 O.S. 2021, Section 941, as amended by Section 226,
10 Chapter 486, O.S.L. 2025 (21 O.S. Supp. 2025, Section
11 941), which relates to gambling games; providing
12 statutory reference; expanding scope of crime to
13 include online casino games; specifying types of
14 providers and suppliers of gambling games; defining
15 terms; and providing an effective date.

16 BE IT ENACTED BY THE PEOPLE OF THE STATE OF OKLAHOMA:

17 SECTION 1. AMENDATORY 21 O.S. 2021, Section 941, as
18 amended by Section 226, Chapter 486, O.S.L. 2025 (21 O.S. Supp.
19 2025, Section 941), is amended to read as follows:

20 Section 941. A. Except as provided in the Oklahoma Charity
21 Games Act or as otherwise authorized to be conducted on Indian lands
22 in compliance with the Indian Gaming Regulatory Act, Section 2701,
23 et seq., of Title 25 of the United States Code, every person who
24 opens, or causes to be opened, or who conducts, whether for hire or
not, or carries on either poker, roulette, craps or any banking or

1 percentage, or any gambling game played with dice, cards or any
2 device, including, but not limited to, online casino games, for
3 money, checks, credits, or any representatives of value, or who
4 either as owner or employee, geolocation provider, gaming supplier,
5 platform provider, promoter, or media affiliate, whether for hire or
6 not, deals or provides support for those engaged in any such game,
7 shall be guilty of a Class C2 felony offense, and upon conviction
8 thereof, shall be punished by a fine of not less than Five Hundred
9 Dollars (\$500.00), nor more than Two Thousand Dollars (\$2,000.00),
10 and by imprisonment as provided for in subsections B through F of
11 Section 20M of this title.

12 B. For purposes of this section:

13 1. "Online casino games" means any gambling game that allows a
14 person to access the Internet, World Wide Web, or any part thereof
15 by way of any computer, computer system, computer network, computer
16 software, computer terminal, or similar device including, but not
17 limited to, a cellular or mobile telephone, a smart or electronic
18 watch, or a tablet which, upon risking any representatives of value,
19 simulates any gambling game contemplated in this section or any
20 other form of gambling including, but not limited to, a slot machine
21 as defined in Section 964 of this title, a lottery as defined in
22 subsection A of Section 1051 of this title, a bingo game or U-PIK-EM
23 bingo game as defined in subsections 1 and 22 of Section 402 of
24 Title 3A of the Oklahoma Statutes, and any prohibited game as

1 contemplated in subsection H of Section 262 of Title 3A of the
2 Oklahoma Statutes; and

3 2. "Representatives of value" means any and all currency used
4 as part of a dual-currency system of payment allowing a person to
5 exchange such currency for any prize, award, cash, or cash
6 equivalent, or any chance to win any prize, award, cash, or cash
7 equivalent.

8 SECTION 2. This act shall become effective November 1, 2026.

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